



GIO CHUNG

Graphic & Motion Designer

giochung.com

giochung.design@gmail.com

EDUCATION

09.2019–12.2023

ArtCenter College of Design

Pasadena, California

Bachelor of Fine Arts in Illustration with
emphasis in Motion Design

RECOGNITION

01.2020–12.2023

ArtCenter Provost's List

Pasadena, California

GPA of 3.80 or higher

01.2021–09.2023

ArtCenter Student Gallery

Pasadena, California

Dylan's Candy Bar (3D Animation)
Polaroid Camera (Ceramic)
Journey (Style Frames)
Retro Tour (3D Animation)
Dream Loop (3D Animation)
Moonrise Kingdom (Title Sequence)
Mind Games (Title Sequence)
Figure Out (2D Animation)

04.2023

Graphis Competition

New York, NY

New Talent Awards 2023, Gold
16 Personalities Rebrand (Animation)

01.2022–08.2022

ArtCenter Portfolio Scholarship

Pasadena, California

10.2020

Bincan Gallery

Seoul, South Korea

Exhibited eight illustrations.

EXPERIENCE

10.2024–Present

Graphic Designer

TOJI Co

Los Angeles, California

Developed online and offline visual
content, including social media assets,
web banners, packaging, event key
visuals, and 2D/3D video content.
Maintained consistent branding through
visual guidelines and design systems.

07.2024–10.2024

Jr. Motion Designer

MKRS

Seoul, Korea

Contributed to 2D motion graphics for
brand campaign videos, including proj-
ects for LG, Sulwhasoo, and Samsung.
Assisted with graphic asset creation,
animation, and visual composition in
collaboration with senior designers and
art directors.

09.2022–12.2022

Motion Design Intern

Midnight Sherpa

Los Angeles, California

Worked with the design team to create
2D and 3D animations, as well as
design elements for various shows and
video games. Brainstormed ideas
and created conceptual sketches for
conference titles.

01.2022–05.2022

Teaching Assistant

ArtCenter College of Design

Pasadena, California

Assisted professor Ko Maruyama
with 3D Motion Graphics. Led critiques
of project ideas, styleframes, and
animations. Helped students develop
creative concepts for animations.

SKILLS

Strong working knowledge of:

Cinema 4D, Octane, Redshift,
Photoshop, Illustrator, After Effects,
Media Encoder, InDesign, Keynote

Familiar with:

Premiere Pro, Lightroom

Craft:

Digital illustration, drawing, painting,
ceramic, photography

Languages:

English (fluent)

Korean (native)